* Basic functional yes/no tests for UI navigation
* For tests relying on user input, we will use a test log to check for correct functionality when entering normal, erroneous, etc., data
* During development, we will use BugZilla to report bugs and track progress in resolving them
* BugZilla will also be used post-launch as a maintenance tool
* User stories will be used a basis for determining test that check overall functionality is correct
* Unit tests will be used within visual studio to batch test functionality and track that functions and methods are passing Text

  Description automatically generated